



FAQS + STRATEGY GUIDE

STRIKE FAST BUT STRIKE TRUE

The sun is setting and the Night of the Ninja is upon us. Bring honor to your House by finding your enemies and striking them down before they can find you. Stealth, misdirection and guile are the tools of the Ninja. Use them to your advantage.

FAQS

AFTER I LOOK AT ANOTHER PLAYER'S HOUSE CARD WITH A SPY OR MYSTIC, CAN I ANNOUNCE IT TO THE OTHER PLAYERS?

Absolutely! Talking, bluffing, lying, and cajoling are all encouraged. Feel free to tell others what you've discovered, or to lie about it!

WHO PICKS WHICH NINJA CARD THE MYSTIC GETS TO LOOK AT?

If the target of the Mystic still has two Ninja cards in their hand, the player who played the Mystic randomly selects one of the two to look at (in addition to that player's House card).



CAN I EVER LOOK AT MY HOUSE CARD ONCE THE SHAPESHIFTER HAS CHANGED IT?

You may not freely look at your House card once the Shapeshifter has "switched" it with someone else's card. However, you may use another Role card (e.g. another Trickster or Shinobi) to look at or reveal it.

LESSON ONE: FIGHT FOR YOUR HOUSE

You can only win if your House wins. If you have a lower House card than someone else, consider finding a way to draw the opposing team's swords to you. If your surviving member(s) are higher ranked than the opposing team's, everyone in your House will get an Honor token.

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CAN I PLAY A CARD SELECTED BY THE GRAVEDIGGER OUT OF ORDER?

It's your choice! For example, if you draw a Shinobi with the Gravedigger, you may play it right away, or save it for the Shinobi phase.

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IF THE RONIN PLAYS THE MASTERMIND, DOES HE STILL GET A TOKEN?

He does, for surviving the round. But playing the Mastermind ensures that no one else does!

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LESSON TWO: FIGHT FOR YOURSELF

While the path to victory lies in supporting your House, only one Ninja can emerge victorious in the morning. There may come a time when you have to betray the others in your House to ensure your own victory.

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IF THE THIEF STEALS AN HONOR TOKEN THAT PUTS HER OVER THE 10 POINT WINNING THRESHOLD, DOES SHE IMMEDIATELY WIN?

No. Winning is checked at the end of the round, after the Reveal phase. Someone else could get a token at the end of the round that puts them at a higher point total.

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WHAT HAPPENS IF I PLAY A NINJA CARD OUT OF ORDER?

Oops! You've brought shame to your House. Return the card to your hand and now everyone knows what you have.

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IF I PLAY THE SPIRIT MERCHANT, DO I HAVE TO TAKE THE HONOR TOKEN I LOOKED AT, OR CAN I SWAP FOR ONE OF MY OPPONENT'S STILL HIDDEN TOKENS?

You may give the targeted opponent any one of your tokens and take any one of theirs, one you looked at or one you didn't.



LESSON THREE: THE TRUTH IS AS POWERFUL A WEAPON AS A LIE

Bluffs and lies are the tools of the successful ninja, but telling the truth can be a weapon as well. In a game of constantly shifting allegiances the ninja who lies too much will find him or herself quickly without any allies.

LESSON FOUR: INFORMATION IS POWER

Don't think that killing is the only path to victory. The Spy and Mystic are some of the most important cards in the game. By holding the most information and distributing it wisely, you can be the eyes that guide the swords of your House.

2-PLAYER VARIANT

While Night of the Ninja is designed as a multiplayer game, it is possible to play with just two players.

For the 2-player variant rules, visit brotherwisegames.com/ninja or use the QR code below.



There's little room for error in a 2P game!

Each player controls 3 members of their House, and must scheme to eliminate the other House first!

LESSON FIVE: USE CHAOS TO YOUR BENEFIT

The Trickster cards allow you to sow chaos amongst the other players. The Ronin in particular thrives on this chaos, creating a situation where their only goal is to survive.

THE ART OF NIGHT OF THE NINJA

In a game of paper-thin alliances and deadly cuts, we thought it was only fitting for *Night of the Ninja* to feature the work of one of the world's premiere papercraft artists: Ben Charman. *Night of the Ninja* shows off two styles of Ben's papercraft art: shadow boxes and layered paper art.

Each piece of *Night of the Ninja* is first laid out, cut by hand, and layered in a careful process that gives each image a unique blend of shadow, glow, and depth.

Shadow boxes for the Ninja cards vary in size, from a couple of inches to over 10 inches deep, depending on the number of layers and the desired look. White layers of paper are backlit, creating gradations of silhouette.

The layered paper art pieces for the House cards are also hand cut, and layered in a supporting frame to accent the three dimensional look of each piece. Once laid out, each piece is photographed for inclusion in the game. We couldn't be happier with the final look of the game, and we hope that you're impressed too. To follow Ben, visit bencharman.com or follow his Instagram account, [@bencharmanart](https://www.instagram.com/bencharmanart).

